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For Immediate Release

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**BioWare Corp. to Develop Two New Original Games
Industry Leading Developer Announces New PC and Xbox Titles In Development**

EDMONTON, Alberta, Canada - August 6th, 2002 - BioWare Corp. today announced that they are working on two new games, both roleplaying games based on two new intellectual properties, created and owned by BioWare. The first of the two unnamed titles in production is being developed for the Xbox, the second for the PC.

Today, Microsoft Game Studios and BioWare Corp. are announcing that they have signed a first-party publishing partnership for the new Xbox game under development at BioWare.

The second game, a BioWare Corp. PC roleplaying property, is under development but has not yet been presented to any publisher.

"The partnership with Microsoft Game Studios is a perfect fit. They clearly share BioWare's vision and commitment to quality. To be publishing BioWare's first intellectual property - an all-new, epic Xbox roleplaying game - is a great opportunity for us. Of course, we also intend to continue our existing publisher relationships developing selected licenses", said Dr. Ray Muzyka, Joint CEO of BioWare Corp.

"As part of our long-term strategy, we continuously seek out premier game developers," said Ed Fries, vice president of Microsoft Game Studios. "BioWare has repeatedly delivered compelling games. Our publishing partnership with BioWare further represents our commitment to bring only the best experiences to gamers."

"Our PC developers are already hard at work on our other new 'secret' PC roleplaying game", said Dr. Greg Zeschuk, Joint CEO of BioWare Corp. "Creating

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our own universe is a great opportunity for us to deliver a game that is uniquely BioWare, and we look forward to creating an immersive BioWare RPG experience in the tradition of games like Baldur's Gate™ and Neverwinter Nights™," he concluded.

About BioWare

BioWare Corp. is an electronic entertainment company that develops computer and console games. Neverwinter Nights™, recently published by Atari (Infogrames), was the most anticipated RPG of the year winning numerous industry and trade show awards throughout its development. Our previously published projects include: Shattered Steel™, the genre-defining Baldur's Gate™ role playing game series on the PC, MDK™2 for Dreamcast and PC, and MDK™2: Armageddon for PlayStation®2. BioWare's developers are currently hard at work on Star Wars:® Knights of the Old Republic™ (to be published by LucasArts) for the Xbox and PC. Development continues on our 'secret' new project for PC, as well as the Xbox console game to be published by Microsoft. BioWare information can be found online at www.bioware.com.

About Microsoft Game Studios

Microsoft Game Studios is a leading worldwide game company with two core businesses: game development and publishing (<http://www.microsoft.com/games/>) and Zone.com. Zone.com (<http://www.zone.com/>) is the Internet's largest game site.

About Xbox

Xbox (<http://www.xbox.com/>) is Microsoft's future-generation video game system that delivers the most powerful games experiences ever. Xbox empowers game artists by giving them the technology to fulfill their creative visions as never before,

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creating games that blur the lines between fantasy and reality. Xbox is now available in North America, Japan, Europe and Australia.

About Microsoft

Founded in 1975, Microsoft (Nasdaq "MSFT") is the worldwide leader in software, services and Internet technologies for personal and business computing. The company offers a wide range of products and services designed to empower people through great software – any time, any place and on any device.

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