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For Immediate Release

**BioWare Corp. Ranked in Deloitte & Touché Technology Fast 500.
1,923 Percent Revenue Growth places BioWare as one of North America's
fastest growing companies.**

EDMONTON, Alberta, Canada - November 14th, 2001 - BioWare Corp. today announced that it ranked Number 287 on the 2001 Deloitte & Touché Technology Fast 500, a ranking of the 500 fastest growing technology companies in North America. Rankings are based on five-year percentage revenue growth from 1996-2000.

"To rank on the 2001 Deloitte & Touché Technology Fast 500, companies must have had five-year revenue growth exceeding 824 percent. With its 1,923 percent five-year growth rate, BioWare Corp. has proven to be one of the fast-growth success stories for 2001, and we applaud this significant accomplishment," said Mark A. Evans, managing director, Deloitte & Touché Technology & Communications Group.

"It's an honour to be acknowledged as one of North America's fastest-growing companies," said Dr. Greg Zeschuk, Joint CEO of BioWare Corp. "This award recognizes the hard work and dedication of our incredible staff," added Dr. Ray Muzyka, Joint CEO of BioWare Corp. "We're very proud of everyone at BioWare and their accomplishments."

The Fast 500 list is compiled from three sources: winners of Deloitte & Touché's 22 regional North American Fast 50 programs, nominations submitted directly to the Fast 500, and public company database research. To qualify for the Fast 500, entrants must have had 1996 revenues of at least \$50,000 USD and \$75,000 CD for the United States and Canada, respectively. Entrants are public or private companies headquartered in North America and must be a "technology company," defined as a company that develops proprietary technology which contributes to a significant portion of the company's operating revenues, manufactures a technology-related product, or devotes a high percentage of effort to research and development of technology.

About BioWare Corp.

BioWare Corp. is an electronic entertainment company that develops computer and console games. Our published projects include: Shattered Steel, the genre-defining Baldur's Gate role playing game series, MDK2 for Dreamcast and PC, and MDK2: Armageddon for Playstation2. Recently, BioWare released Baldur's Gate: Throne of Bhaal, the massive expansion pack to Baldur's Gate II Shadows of Amn. BioWare's developers are currently hard at work on Neverwinter Nights for PC, Linux, Mac and BeOs - all to be published by Black Isle Studios/Interplay, and Star Wars® Knights of the Old Republic - to be published by LucasArts.