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For Immediate Release

Edmonton game developer named Entrepreneur of the Year Making games is big business and winning big recognition for BioWare.

EDMONTON, Alberta, Canada - September 26th, 2001 - BioWare Corp., a Canadian game developer, accepted another business award last night in Calgary, Alberta. Dr. Ray Muzyka, and Dr. Greg Zeschuk, Joint CEOs of BioWare, accepted the Ernst & Young Entrepreneur of the Year award in the Software and Information Services category - prairie region.

"Winning this award was really quite unexpected", said Dr. Muzyka. "We can easily attribute our good fortune and this recognition to the hard work and dedication of the staff at BioWare. They're great people, and I'm proud of them."

This is the fourth time this year that BioWare has been recognized by the business community:

Ranked 11th - Profit Magazine's Profit100 (Canada)

Ranked 15th - Venture Magazine's Fastest Growing Companies in Alberta

Ranked 27th - Deloitte & Touche's Technology Fast50 (Canada)

Additionally, BioWare is a Finalist in the upcoming ASTech Awards, recognizing leadership in Alberta science and technology.

"Canadian game companies are rare," said Dr. Zeschuk. "In an industry that's rather hard on upstart developers, we've been fortunate to have the right people at the right time. To be recognized by the business community, while working in the entertainment industry makes this recognition even more important to us."

BioWare employs over 100 developers in their Edmonton studios.

About BioWare Corp.

BioWare Corp. is an electronic entertainment company that develops computer and console games. Our published projects include: Shattered Steel™, the genre-defining Baldur's Gate™ role playing game series, MDK2™ for Dreamcast™ and PC, and MDK2: Armageddon™ for Playstation2™. Recently, BioWare released Baldur's Gate: Throne of Bhaal™, the massive expansion pack to Baldur's Gate II™ Shadows of Amn. BioWare's developers are currently hard at work on Neverwinter Nights™ for PC, Linux, Mac and BeOs - all to be published by Black Isle Studios/Interplay, and Star Wars® Knights of the Old Republic - to be published by LucasArts.