



TEL 780-430-0164 302, 10508 82 Ave
FAX 780-439-6374 Edmonton, Alberta
WWW.BIOWARE.COM Canada T6E 6H2

For Immediate Release

For More Information, Contact:
Brad Grier
brad@bioware.com

Teresa Cotesta
teresa@bioware.com

Tom Ohle
tom@bioware.com

**Video game community blossoms with user-created content
Over 1000 Neverwinter Nights Modules now available online**

EDMONTON, Alberta, Canada - August 30, 2002 - BioWare Corp. is pleased to announce that gamers can now download over 1000 user-created modules for the hit PC game, Neverwinter Nights.

These custom modules are available through the title's various fan websites, and a listing of the top-rated modules and fan websites can be found at BioWare Corp.'s Neverwinter Nights Community Site at <http://nwn.bioware.com>. In an effort to further support the massive community behind Neverwinter Nights, the BioWare Live Team has begun profiling many of the best user-created modules on the Neverwinter Nights Community Site.

"We're delighted that the fans of Neverwinter have embraced the module creation tools so quickly," said Dr. Ray Muzyka, joint CEO of BioWare Corp. "In addition to the fan-created content, we're continuing to support BioWare's fan community with the BioWare Live Team by providing even more content and tutorials for free online - so as time passes, the value of the game will continue to increase!"

"By giving the end user the same tools our developers use here at BioWare, we hoped the Neverwinter Nights community would thrive, and it has!" said Dr. Greg Zeschuk, joint CEO of BioWare Corp. "It's very exciting to watch the sheer number of high quality adventure modules grow on a daily basis."

(More)

WWW.BIOWARE.COM



TEL 780-430-0164 302, 10508 82 Ave
FAX 780-439-6374 Edmonton, Alberta
WWW.BIOWARE.COM Canada T6E 6H2

About BioWare

BioWare Corp. is an electronic entertainment company that develops computer and console games. Neverwinter Nights™, recently published by Atari (Infogrames), was the most anticipated RPG of the year winning numerous industry and trade show awards throughout its development. Previously published projects include: Shattered Steel™, the genre-defining Baldur's Gate™ role playing game series for the PC, MDK™2 for Dreamcast and PC, and MDK™2: Armageddon for PlayStation®2. BioWare's developers are currently hard at work on Star Wars:® Knights of the Old Republic™ (to be published by LucasArts) for the Xbox and PC. Development continues on our 'secret' new project for PC, as well as our other 'secret' Xbox console game to be published by Microsoft. BioWare information can be found online at www.bioware.com.